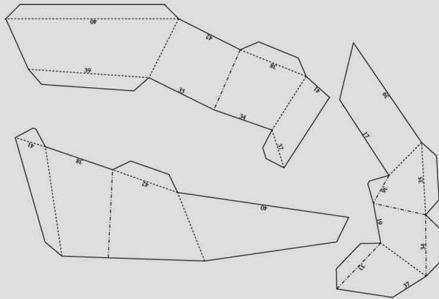


Instructions

1 *Cut along the solid lines*



2 *Use bone folder or scorer to score the dotted edges*

.....

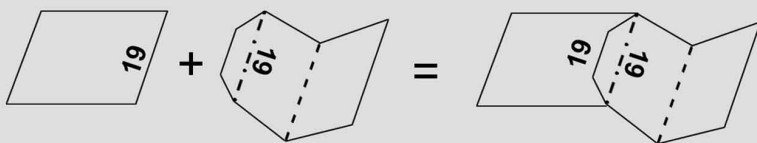


MOUNTAIN FOLD



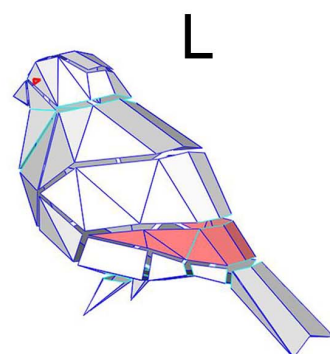
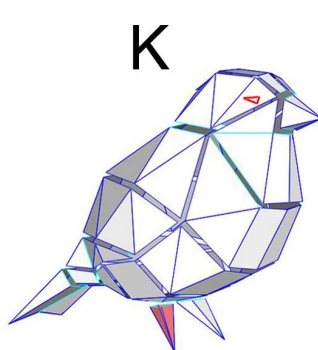
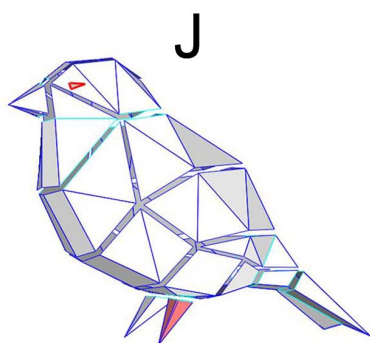
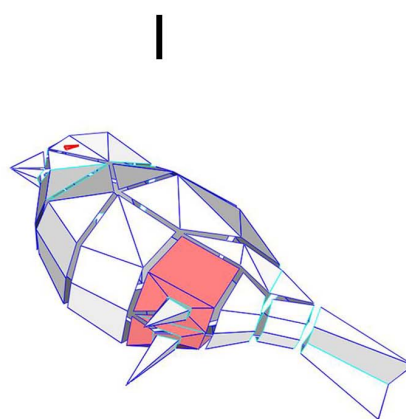
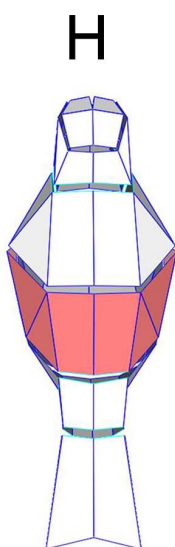
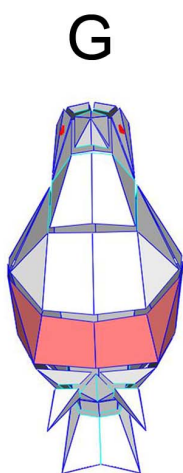
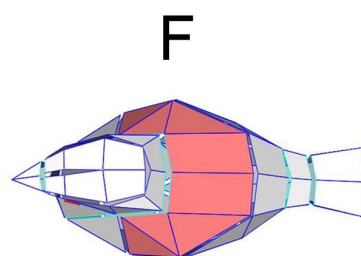
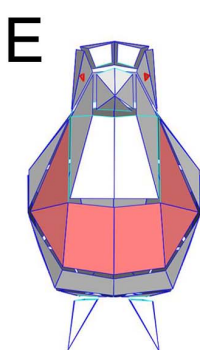
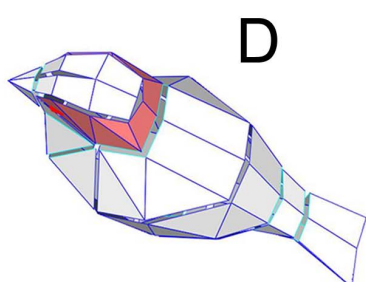
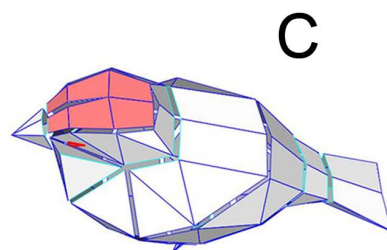
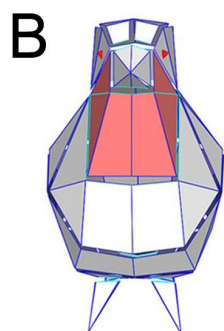
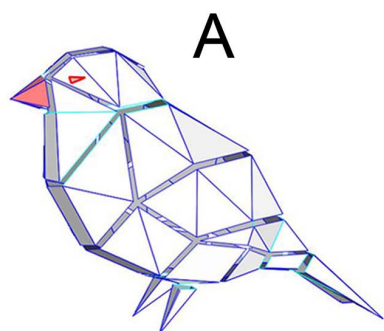
VALLEY FOLD

3 *Match the flap ids & paste together*



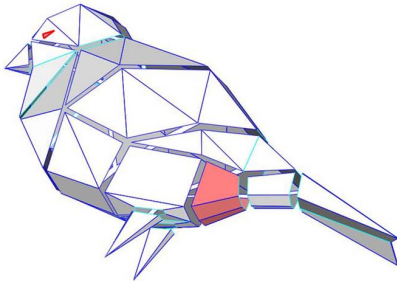
(make sure your model's outer surface will be clean & all dotted lines comes inside)

STEPS

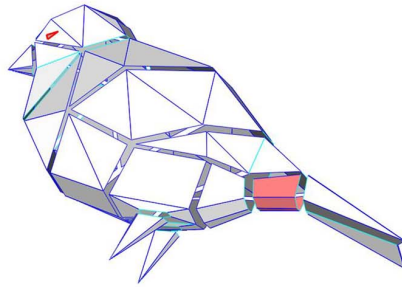


STEPS

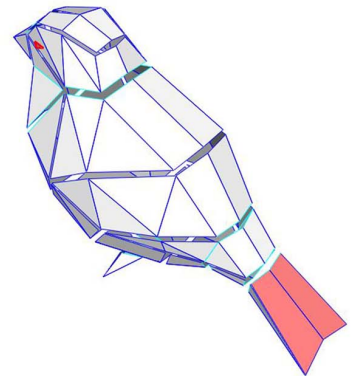
M



N



O



P

